

# PRESS

## ***European Innovative Games Award – The Shortlist Is Set***

About 15 out of almost 100 submissions mastered the first hurdle; they made the leap to the shortlist of the *European Innovative Games Award (E.I.G.A.) 2014*. Now, the three finalists for the award, which is endowed with 10,000 Euros and awarded on 30 June in Frankfurt am Main are set.

Frankfurt am Main, 8 June 2015 – The shortlist for the *European Innovative Games Award 2014* is set. Three weeks before the celebratory ceremony on 30 June, the jury announced the three finalists. *Crytek* for the PC-version of "Ryse: Son of Rome", *Ludinc* for "Professor S." (both: Germany) and Game Oven (from the Netherlands) for "Bounden" are still in the race for the award, which is endowed with 10,000 Euros by the Hessian Ministry of Economics, Energy, Transport and Regional Development. The organizer expects about 300 guests, among them Tarek Al-Wazir, the Hessian Minister of Economics, Energy, Transport and Regional Development and Deputy Mayor Markus Frank, City of Frankfurt.

Up to the passing of the submission-deadline on 31 March, 85 game-developers, publishers and young professionals from 15 member-states of the EU competed with 93 titles for the award which was started in 2008 by the Frankfurt Economic Development GmbH, the industry association gamearea-FRM and the Hessian Ministry of Economics, Energy, Transport and Regional Development in cooperation with the European Commission. Then came the time of the jury, which consists of well-known industry-representatives such as Silja Gülicher, Hendrik Lesser, Thorsten Unger or Sebastian Weber: First, they determined 15 candidates for the shortlist. Among those are *Investigate North* (Denmark) for "Cloud Chamber", *Ocelot Society* (France) for "Event [0]", *Vivid Games* (Poland) for "Godfire?: Rise of Prometheus", *SaintandSimon* (Sweden) for "A Song for Viggo" and the *Filmakademie Baden-Württemberg* (Germany) for "FIVE MINUTES". In the end, *Crytek* with the PC-version of "Ryse: Son of Rome" (Germany), *Ludinc* with "Professor S." (Germany) as well as *Game Oven* from the Netherlands with "Bounden" made it into the final round. The three companies need to be patient until 30 June. The prize will be awarded on site of the *European Innovative Games Award* ceremony, which takes place during the opening of the exhibition *Film & Games. Interactions.* at the Deutsches Filmmuseum in Frankfurt, Germany. Host of the ceremony will be journalist and *E.I.G.A.*-juror Andreas Garbe.

**Award Ceremony:** Tuesday, 30 June 2015

**Entry:** 5:30 pm, start of the award ceremony: 5:45 pm

**Place:** Deutsches Filmmuseum, Schaumainkai 42, 60596 Frankfurt am Main, Germany

**Press-accreditation:** As a journalist, you can accredit yourself from now on for the award ceremony of the *E.I.G.A. 2014*. An informal e-mail will be sufficient. Please state your name and the number of required tickets, in which medium you will report about the *E.I.G.A.*

**More Information:** [www.innovative-games.eu](http://www.innovative-games.eu)

The **European Innovative Games Award** was created in 2008. The award, which is endowed with 10,000 Euros, is awarded in cooperation with the European Commission and honors innovative achievements in the sector of computer- and videogames every two years. Products and projects from all member-states of the EU are eligible. Host of the European Innovative Games Award is a joint effort of the Frankfurt Economic Development GmbH, the game industry association gamearea- FRM e.V. and the Hessian Ministry of Economics, Energy, Transport and Regional Development in the scope of the program Hessen-IT. More information and the regulations can be found at [www.innovative-games.eu](http://www.innovative-games.eu).

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